

# ALEKYA MALLADI

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[Website](#) | [LinkedIn](#) | [Archinect](#) | [Vimeo](#) | [Youtube](#)

## SUMMARY

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I'm an Architectural Designer with a background in Visualization. I have over 6 years of professional experience in design, ranging from institutional, residential and custom residential, mixed use, commercial projects. I'm a fast learner and highly adaptable to multi-disciplinary teams. I've always been interested in film and storytelling. Based on my experiences, I aspire to change the way architecture is perceived as being about buildings and the built environment.

## TOOLS & SKILLS

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**Architecture:** Autodesk (Revit + Enscape, 3Ds Max + V-Ray, AutoCAD, Rhinoceros 3D, Maya), Google Sketch-up + V-Ray

**Rendering/ Animation:** Maxon Cinema 4D + Octane Renderer, Unreal Engine 5, Anima, Substance Painter, Agisoft, Metashape, Meshlab, Unity Hub, SynthEyes

**Design:** Adobe Creative Suite (Adobe Photoshop, Adobe InDesign, Adobe After Effects, Adobe Premiere Pro, Adobe Illustrator), Figma/ FigJam, Miro, Microsoft Office Suite, Google Workspace

**Other:** Storyboarding, Mood boards, Pen and Ink Architectural Renderings, Model Making, Laser cutting, Sketching, Designing Booklets, Presenting Information

## PROFESSIONAL EXPERIENCE

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### JOHNSTON DESIGN GROUP, Greenville, SC, USA | Architectural Designer

March 2023 - Present

- Key role participation in projects from **pre-design phase** through post-occupancy warranty phase for a diverse client base ranging from custom residential to urban mixed use, commercial, and institutional buildings.
- Developing 3D models and renderings for projects.
- Manage the third- party green building certification documentation process for both in house designs and projects where Johnston Design Group serves as a sustainable design consultant.
- Collaboratively supporting all staff in the development of project design and construction documents. Participate in **marketing and business operations responsibilities** as required.

### **KILOGRAPH, Los Angeles, CA, USA | 3D Artist**

*January 2022 - February 2023*

- Supported and collaborated with a **cross-functional team** of creative directors and artists on a global scale on commercial, institutional and mixed use projects to create architectural renderings, stills, film and animations for advertising and cataloging.
- Responsible for **visual development** like creating sketches, strategic storyboarding, engaging visuals, presentations, 3D modeling, materials, lighting, rendering and post production to **communicate ideas** to the team and the client.
- Collaborated on the design and modeling of an internal metaverse platform on spatial to create, share and explore 3D experiences of the company's work with the community across Web, Mobile and VR

### **JENSEN PARTNERS, Los Angeles, CA, USA | Associate Healthcare Planner**

*December 2020 - January 2022*

- Worked with a **multi-disciplinary team** of lead architects and healthcare strategists in medical planning, space programming, and master planning of hospitals and healthcare projects across the country by creating pre-schematic drawings, test fits, 3D models and renderings.
- Worked closely with stakeholders, clinical users, and design teams to focus on the integration of physical and operational planning through **situation assessment** and **options testing**.
- Coordinated with experts in the field to evaluate **code compliance and regulations** for programming inpatient and outpatient medical space for over 15 hospitals in the country.

### **FORMLESSFINDER LLC, Los Angeles, CA, USA | 3D Artist**

*June 2020 - November 2020*

- Collaborated with a team to create narrative driven environments for the "**Future of the Past: Episode 0**", featured as the winner of the **2020 Architectural League Prize**.
- Coordinated with segment leaders to promote architectural goals and design concepts.

### **DESIGN ELEMENTS, Visakhapatnam, AP, India | Junior Architect**

*May 2017 - June 2019*

- Contributed in **production & coordination** of project drafting, construction detailing, documenting existing conditions, and developing drawing/documentation standards for residential architecture and interior design projects.
- Gained familiarity with local building codes, permitting processes and documentation.

## **MANDAPATI ARCHITECTS, Visakhapatnam, AP, India | Intern Architect**

*January 2016 - May 2017*

- Worked in a fast paced environment to develop construction drawings for residences, interior design, institutional buildings like hospitals and colleges.
- My roles included draftsmanship, delineation and technical support.

## **EDUCATION**

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### **UNIVERSITY OF CALIFORNIA LOS ANGELES (UCLA), Los Angeles, CA, USA**

#### **Master of Architecture**

*August 2019 - June 2020*

Graduated with a distinction in Post Professional degree specializing in Architecture and Entertainment

### **RASHTREEYA VIDYALAYA COLLEGE OF ENGINEERING (RVCE), Bengaluru, KA, India**

#### **Bachelor of Architecture**

*September 2012 - June 2017*

## **AWARDS**

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- Official nominee for Best Film/ Animation (student) for Incognito by [CGARCHITECT](#) Architectural 3D Awards
- [ARCHINECT](#) feature for Incognito
- Best Experimental Film and official selection as Best Student Film Director (Female) - short by [IndieX Film Festival](#)
- Best Animation (Student) by [Accolade Global Film Festival](#)